



Mediendienste über LTE: Techniküberblick und Kapazität

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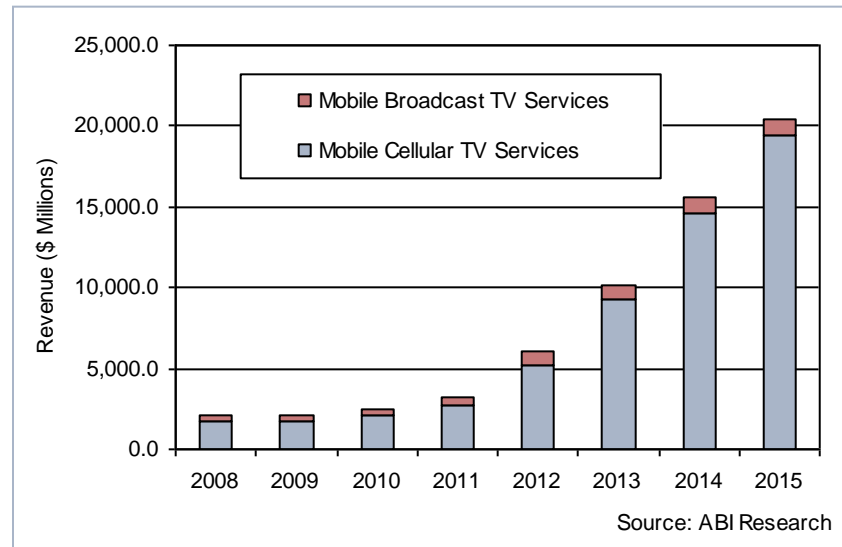
Outline

- › Mobile TV market trend
- › LTE landscape
- › eMBMS overview:
Multimedia Broadcast/Multicast Service for LTE
- › Conclusion

Mobile tv market Trend

External market report

Mobile TV Revenue by Service Type
World Market, Forecast: 2008 to 2015



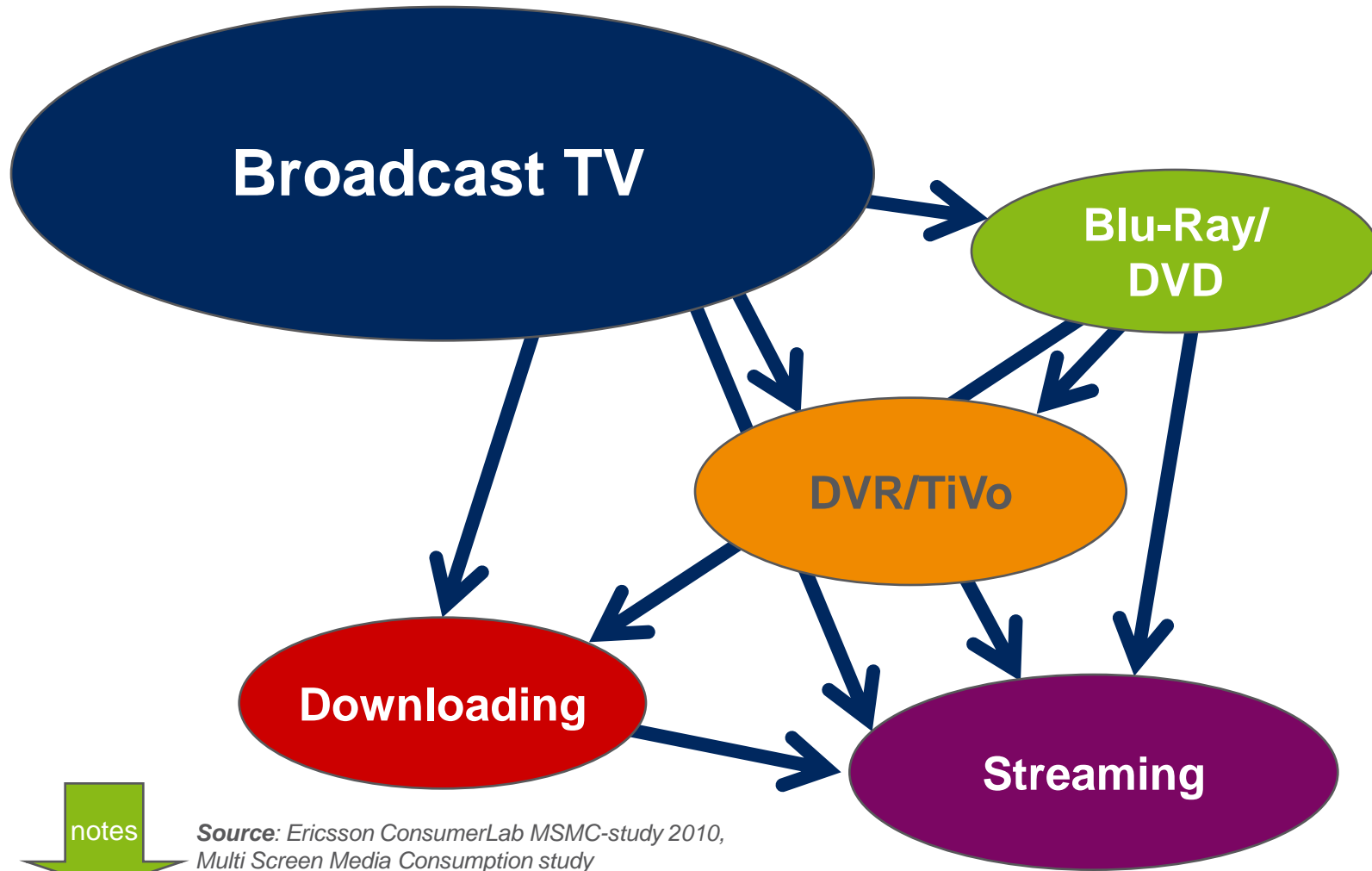
- Mobile TV services generated only \$2.1 billion in revenue worldwide in 2009 due to flat subscriber growth from the economic recession and discounted service pricing
- The revenues will grow at a healthy 52% CAGR from \$2.5 billion in 2010 to \$20.5 billion in 2015
- Mobile cellular TV subscriptions will contribute 95.1% (\$19.5 billion) to the total revenues in 2015
- Mobile broadcast TV subscriptions will contribute 4.9% (\$1.0 billion) to the total revenues in 2015

[Mobile Consumer Research Service](#)

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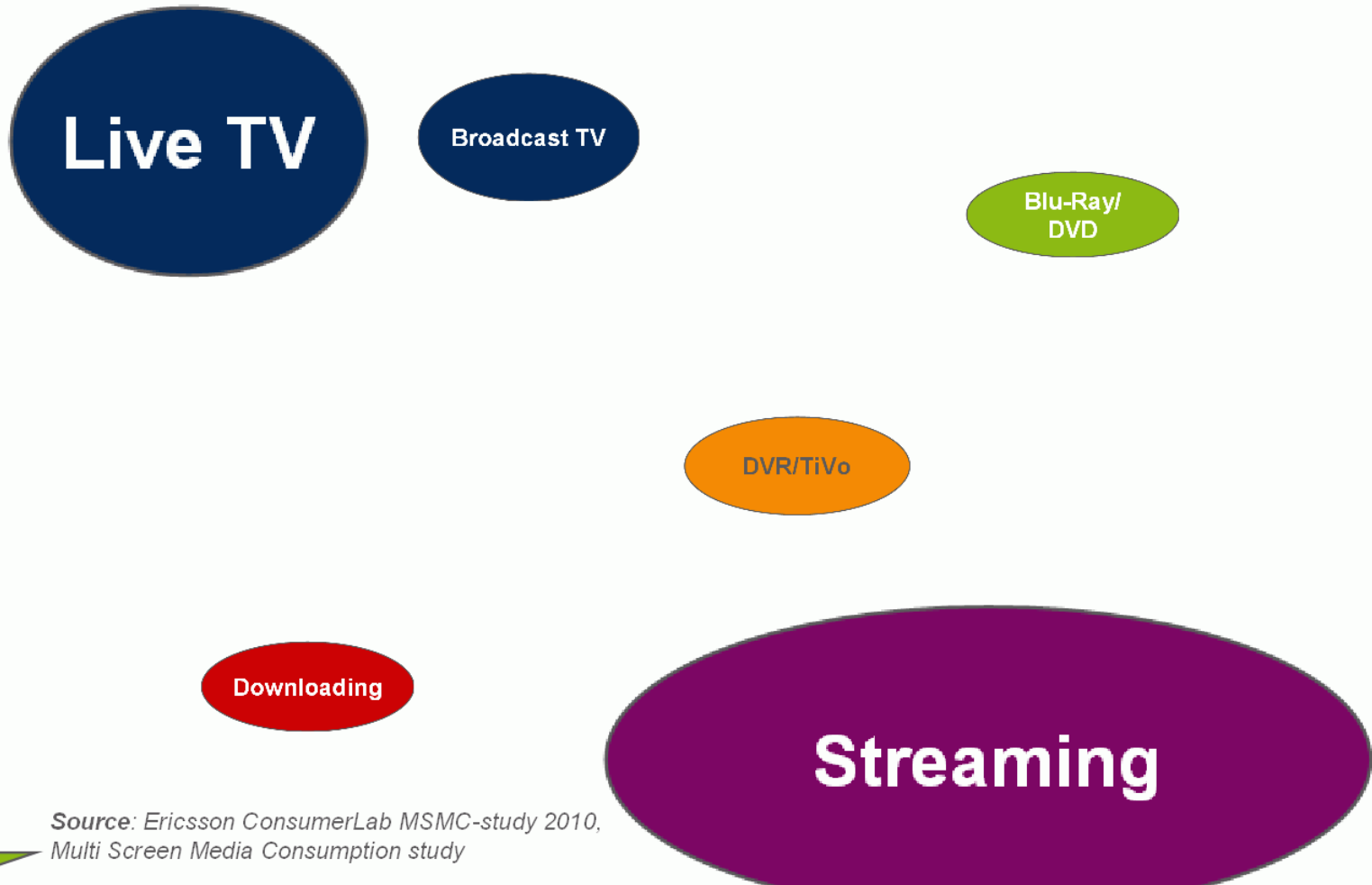
(Consumers) Viewing behavior

Migration between access technologies



Majority of non-live TV/Video consumption will be **streamed**

(Consumers) Viewing behavior Migration between access technologies

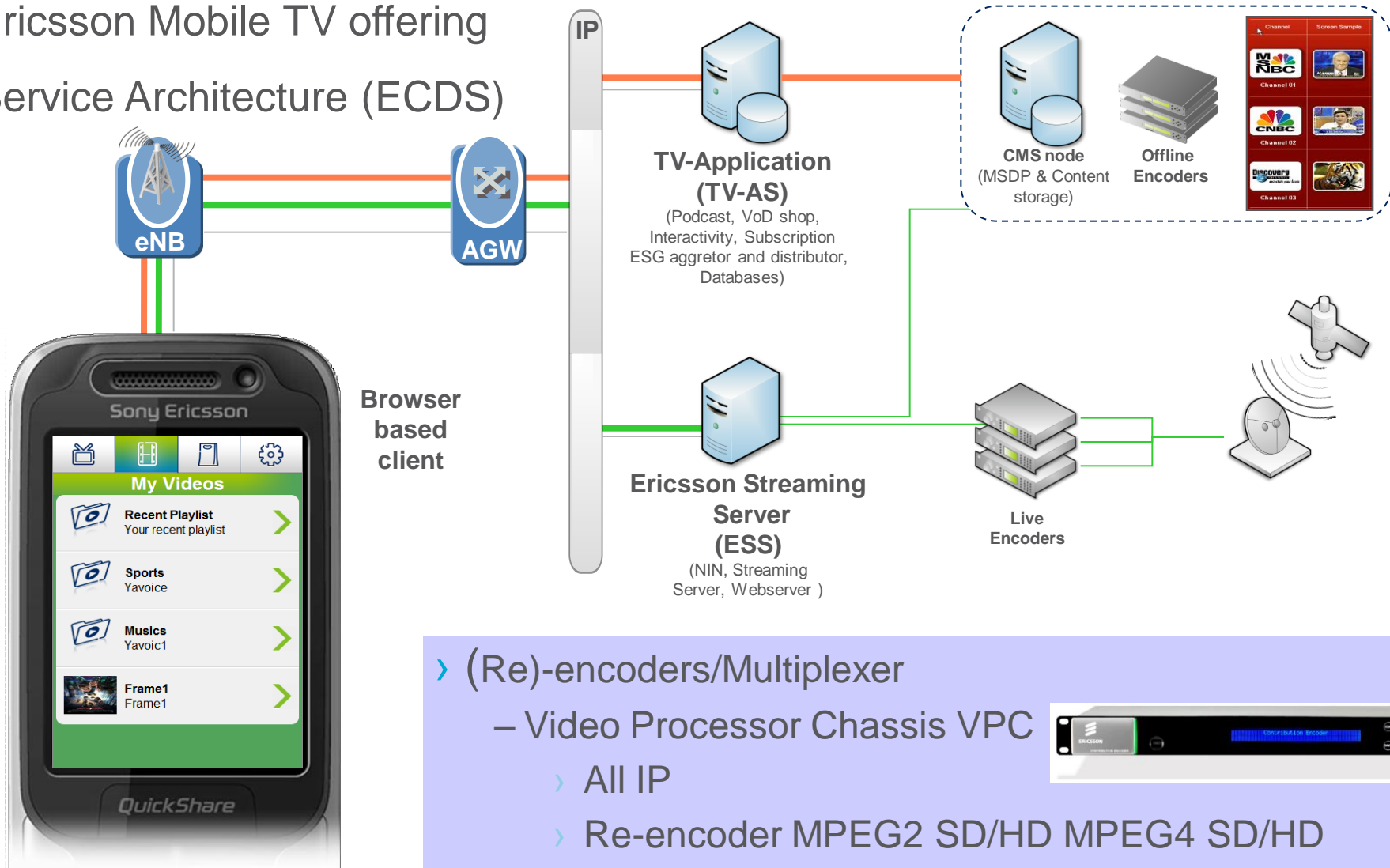


Source: Ericsson ConsumerLab MSMC-study 2010,
Multi Screen Media Consumption study

Majority of non-live TV/Video consumption will be **streamed**

Ericsson's activities in The Mobile TV Services Domain

Ericsson Mobile TV offering Service Architecture (ECDS)



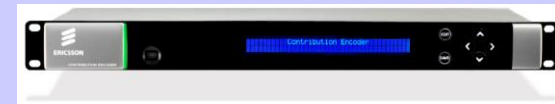
> (Re)-encoders/Multiplexer

– Video Processor Chassis VPC

> All IP

> Re-encoder MPEG2 SD/HD MPEG4 SD/HD

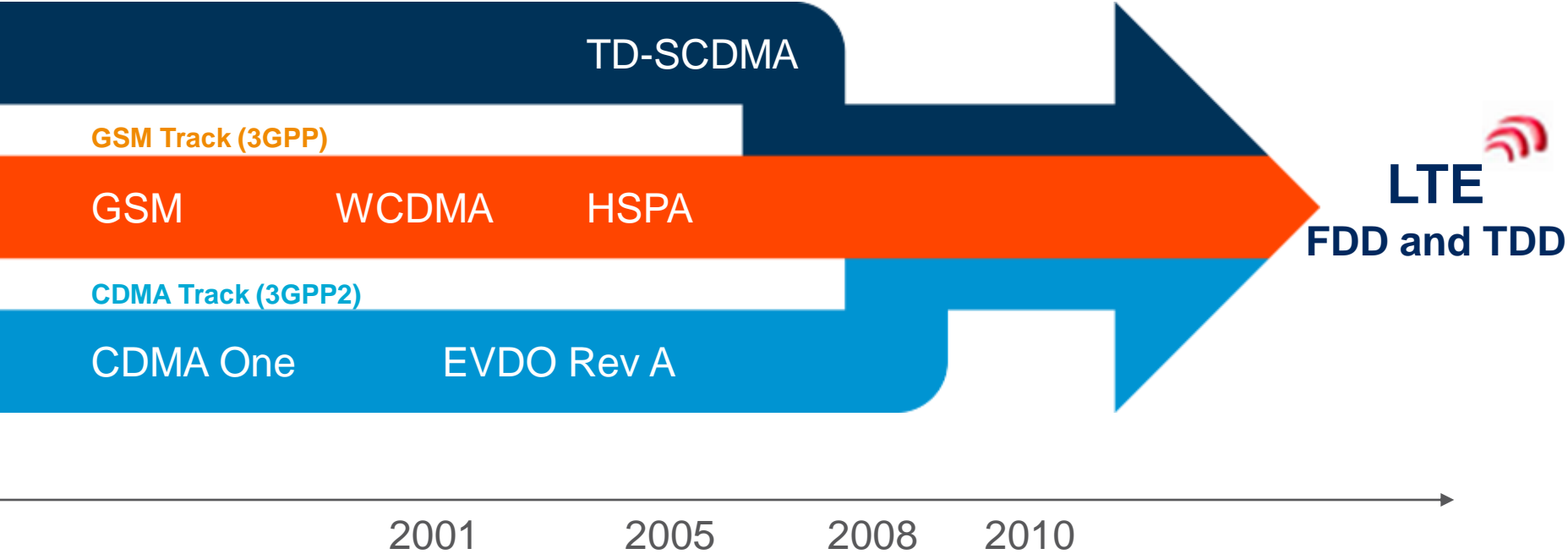
– Multiplexer



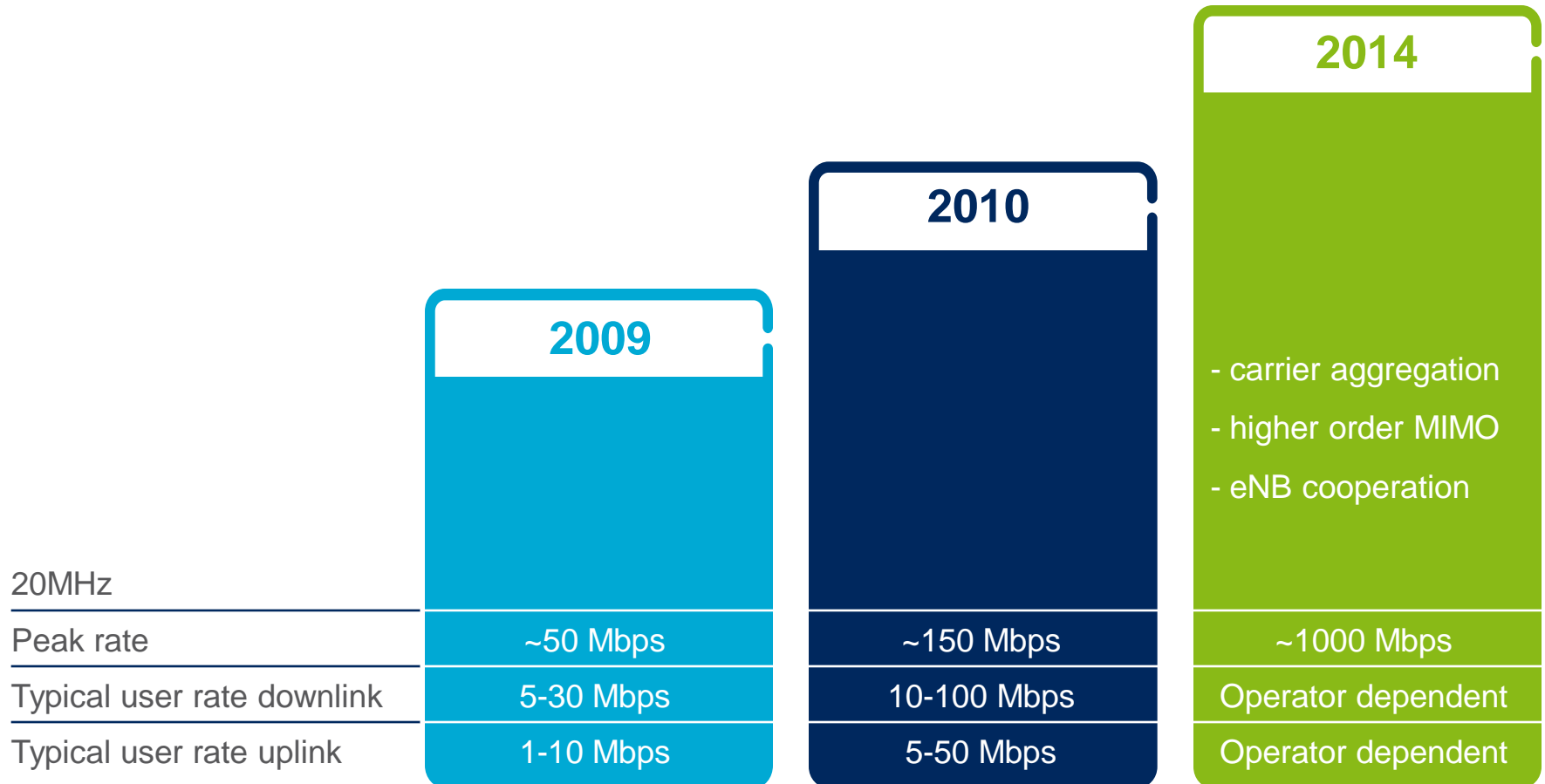
LTE Landscape

Mobile System Evolution

Global Support



Commercial LTE Speed evolution



smartphone success story

- › Sold smartphone units increased 72% in 2010

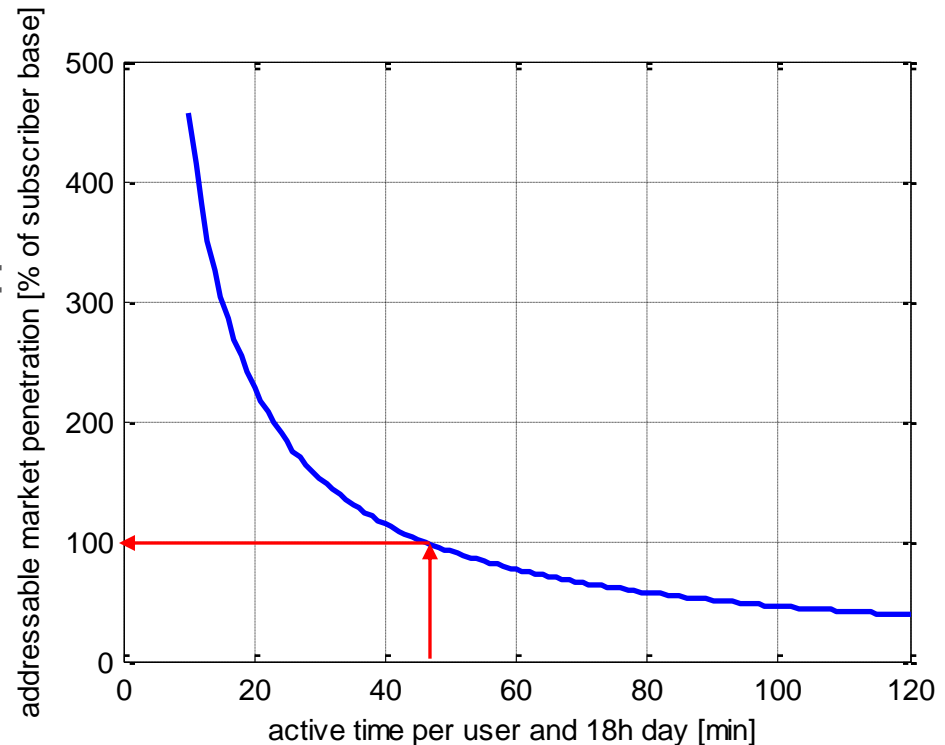
	2009	2010
mobile devices	1,211,239,600	1,596,802,400
thereof: smartphones	172,376,100	296,646,600

source: Gartner

- › Predicted compound average growth rate 2009-2014: 22-40% depending on region
- › Today smartphones are 3G, tomorrow will include LTE

Unicast streaming capacity

- › 20000 inhabitants/km²; site-to-site distance 500m; 4 operators
 - → 360 inhabitants / sector / operator
- › 10MHz; 1b/s/Hz (conservative); 512kb/s/user
 - → streaming capacity: 20 users / cell; 5% blocking → 15.2 Erlang
- › Usage spread uniformly over a 18 hour day
- › Example:
 - active time over 18h: 45min
 - addressable market penetration: 100%
- › Could have assumed 20 Erlang capacity in case of 20MHz and some "overflow" streaming traffic may steal from best effort.
- › This is for Release 8. For Release 9 with e.g. MU-MIMO capacity is higher.

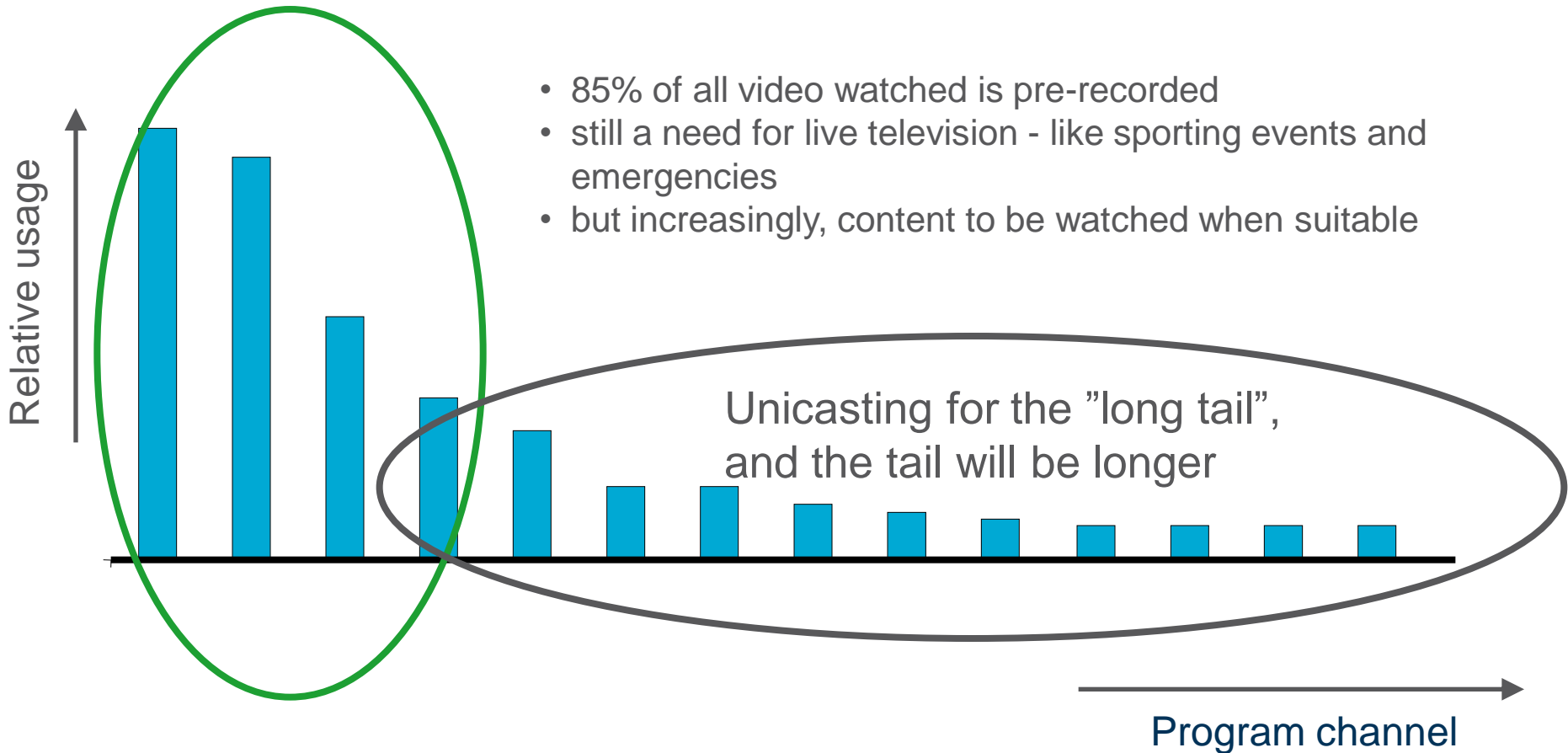


Broadcasting and Unicasting domains

Broadcasting for the "head",
in particular for live events → MBMS

- 85% of all video watched is pre-recorded
- still a need for live television - like sporting events and emergencies
- but increasingly, content to be watched when suitable

Unicasting for the "long tail",
and the tail will be longer



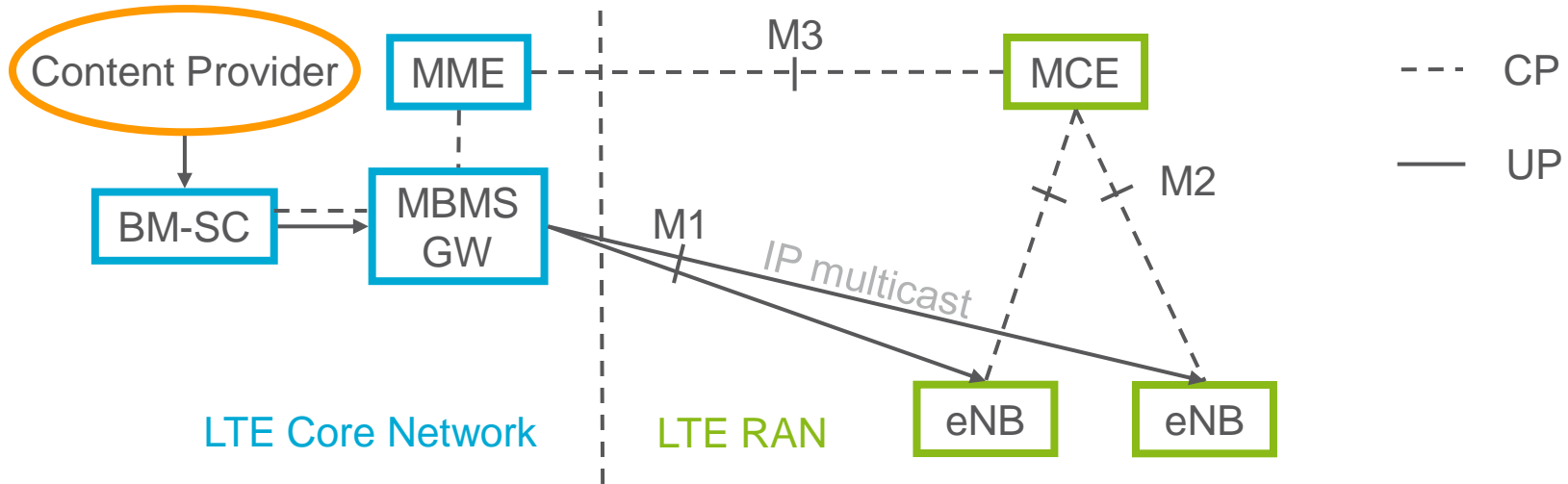
eMBMS Overview

Multimedia Broadcast/Multicast
Service for LTE

MBMS Codecs/Service Layer tools

- › **CODECs**: H.264, E-AAC+ or AMR-WB+
- › **Streaming** delivery method for continuous reception
 - Re-use of existing Streaming Protocols (i.e. RTP)
- › **Download** delivery method for file distribution
 - IETF file distribution protocols **FLUTE** and ALC
- › Auxiliary functions for Content transmission methods
 - Post transmission File Repair function
 - **Reception Reporting** for files and streams
- › Service access protection
 - Terminal/user authentication
 - Key Management via **MIKEY**
- › FEC (**Raptor code**) on application layer supported
 - enables further reduced IP packet error rates

MBMS overall architecture

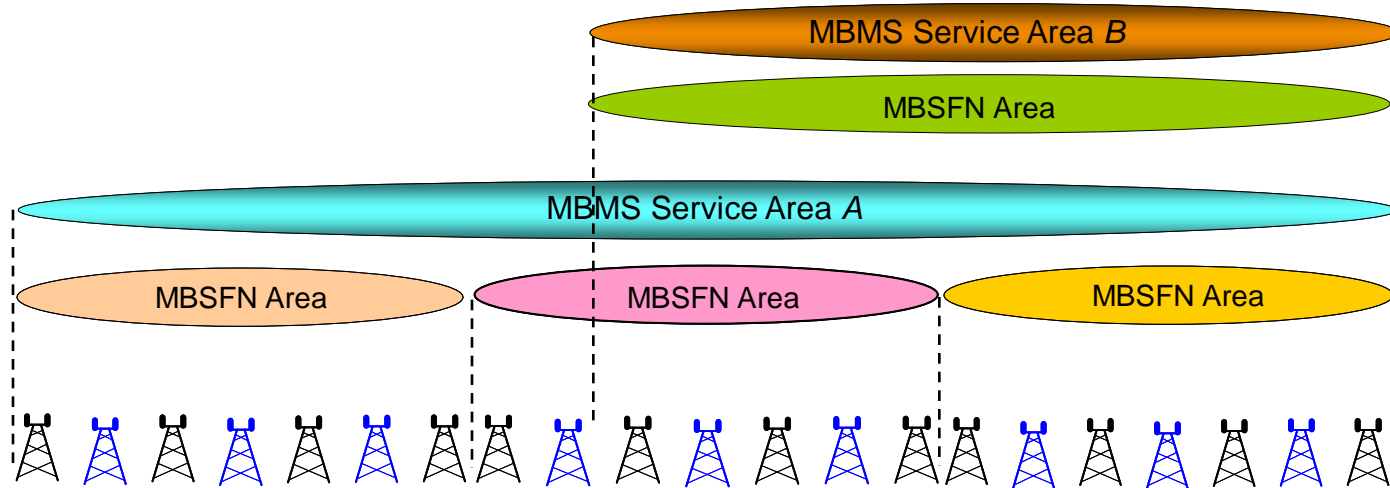


- › BM-SC (broadcast multicast service center)
 - MBMS user service initiation and delivery
 - Specifies MBMS Service Areas
 - Charging
- › MBMS-GW (MBMS gateway)
 - Broadcasts MBMS packets to each eNB transmitting the service on M1 interface
- › MCE (Multi-cell Coordination Entity)
 - Physical resource allocation, MCS
 - Controls multiplexing of MBMS services
 - Admission control
- › Control plane interfaces
 - M3: MBMS session management
 - M2: MBMS session management and radio configuration
- › User plane interface M1
 - IP multicast to deliver the downlink packets
 - SYNC protocol for content synchronization

MBMS radio Interface characteristics

- › Uses **OFDM**, like DVB-T
 - OFDM parameters differ, LTE optimized for very high user mobility at 2.6GHz and above, based on rather low cellular transmitter separation
 - Longer guard interval than for LTE unicast, to avoid inter symbol interference from neighbor cells
- › MBMS uses Single Frequency Network (**MBSFN**) transmission
- › Supported for **FDD and TDD** LTE
- › LTE-MBSFN **time multiplexed** with unicast traffic
 - in contrast, MBSFN for UMTS requires dedicated carrier
 - introduction of MBSFN in LTE significantly easier than for UMTS

MBMS service area / MBSFN AREA

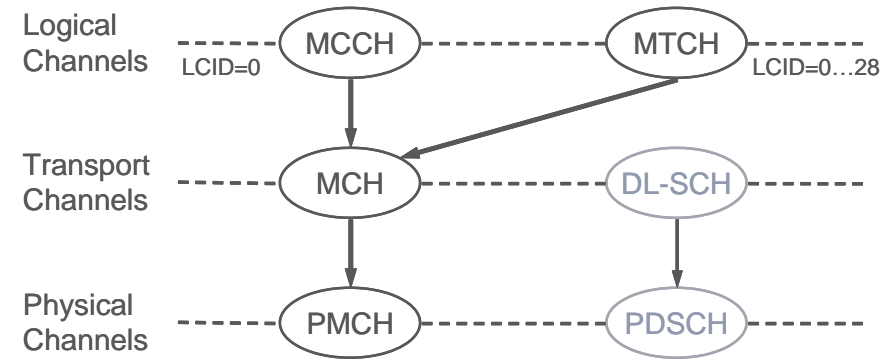


- › MBMS Service Area allows service distribution in target regions
- › eNBs transmitting MBSFN are required to be synchronized in time
- › Overlap between MBSFN areas is supported
 - Enables **local, regional, and national services**
- › Small cells enable reusing same radio resource for different service with little geographical separation (facilitates cross border coordination)
- › Counting of MBMS interested UEs in connected mode for semi-static activation/deactivation of eMBMS session per MBSFN area

MBMS channels

› Downlink channels related to MBMS

- MCCH Multicast Control Channel
- MTCH Multicast Traffic Channel
- MCH Multicast Channel
- PMCH Physical Multicast Channel

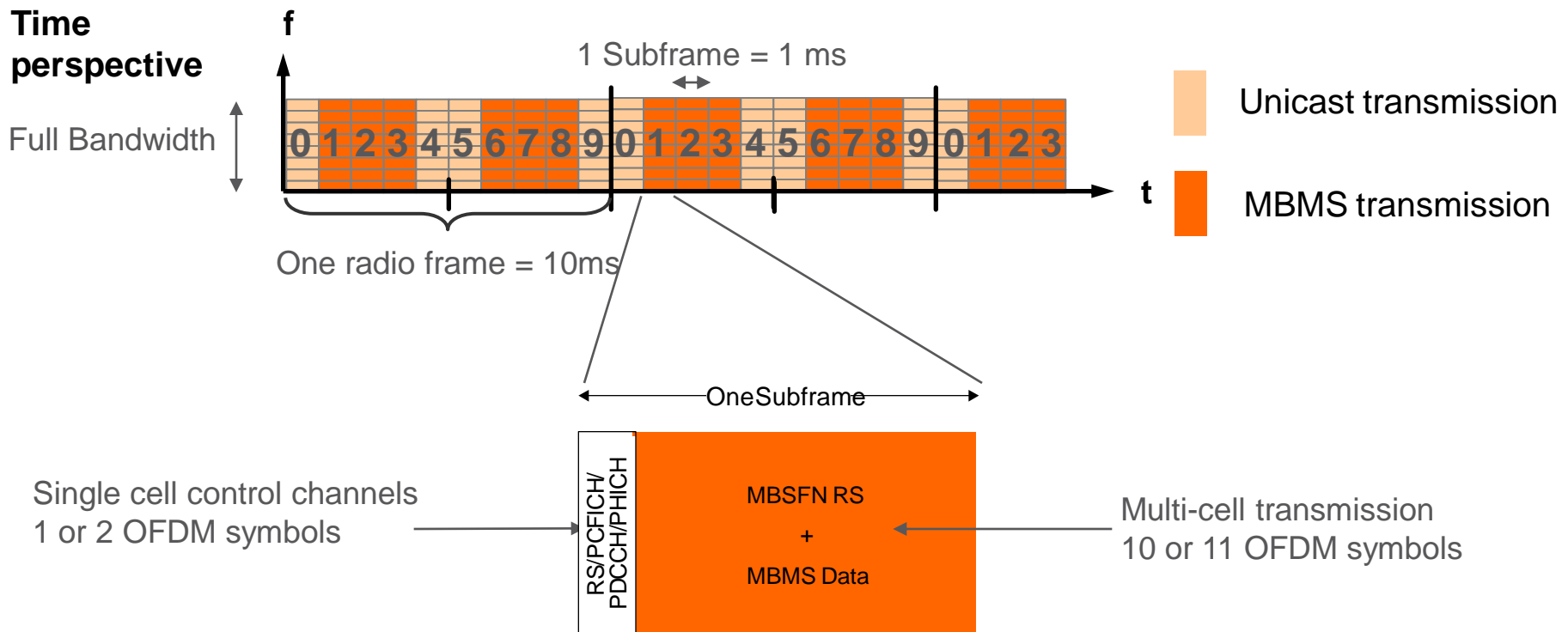


- › A single transport block is used per subframe
- › Different services (MTCHs) can be multiplexed in this transport block
- › MCH is transmitted over MBSFN in specific subframes on physical layer
- › MCH is a downlink only channel (no HARQ, no RLC repetitions)
- › The MCS of a PMCH is fixed in the MBSFN area and selected by the network
- › Multiple MCHs per MBSFN are supported

TDM of Unicast and MBMS

› TDM principle

- MBSFN is not transmitted in subframes 0, 4, 5 and 9 (FDD) and subframes 0, 1, 5, 6 (TDD)
- The subframe ratio available for MBMS ranges from 1/320 to 192/320 (=60%)
- A 10/40ms pattern repeats over {1, 2, 4, 8, 16, 32} radio frames



Performance of MBSFN

Summary of MBSFN performance, **dedicated carrier** (TR 25.912)

Deployment Case	Spectrum Efficiency [bps/Hz]	Inter-site Distance @ 1bps/Hz [m]
1	3.13	1619
2	3.02	2310
3	0.99	1619
4	3.18	4375

HDTV programs at 8Mb/s in 20MHz:

1b/s/Hz: 2-3

3b/s/Hz: 7-8

shared carrier capacity is 50% lower

Simulation assumptions

Case	Band (MHz)	Site to site distance (m)	Speed (kph)
1	2000	500	3
2	2000	500	30
3	2000	1732	3
4	900	1000	3



R1-070674:

"LTE physical layer framework for performance verification" Orange, China Mobile, KPN, NTT DoCoMo, Sprint, T-Mobile, Vodafone, Telecom Italia.

Conclusions

- › Large variety and huge volume of 3G mobile multimedia terminals
 - smartphones, laptop dongles and embedded modules, tablets
- › LTE is the next technology step that will be integrated into all these device types
- › LTE provides the capacity for high quality unicast video streaming
- › LTE cells are very small; for mobile usage, broadcasting is more efficient than unicasting only for very popular, e.g. live content
 - broadcasting also well suited for Podcasting / client-side caching
- › eMBMS is an integral part of LTE and well suited for mobile multimedia broadcasting
- › LTE in 800MHz will provide very good coverage also for eMBMS, even indoors
 - regulatory requirements to provide coverage in rural areas in some countries



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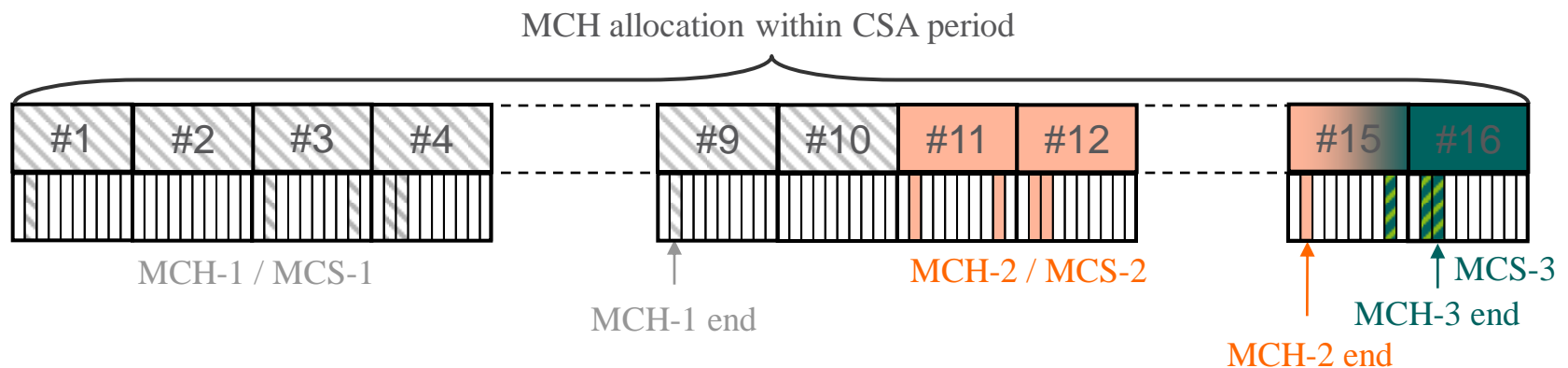
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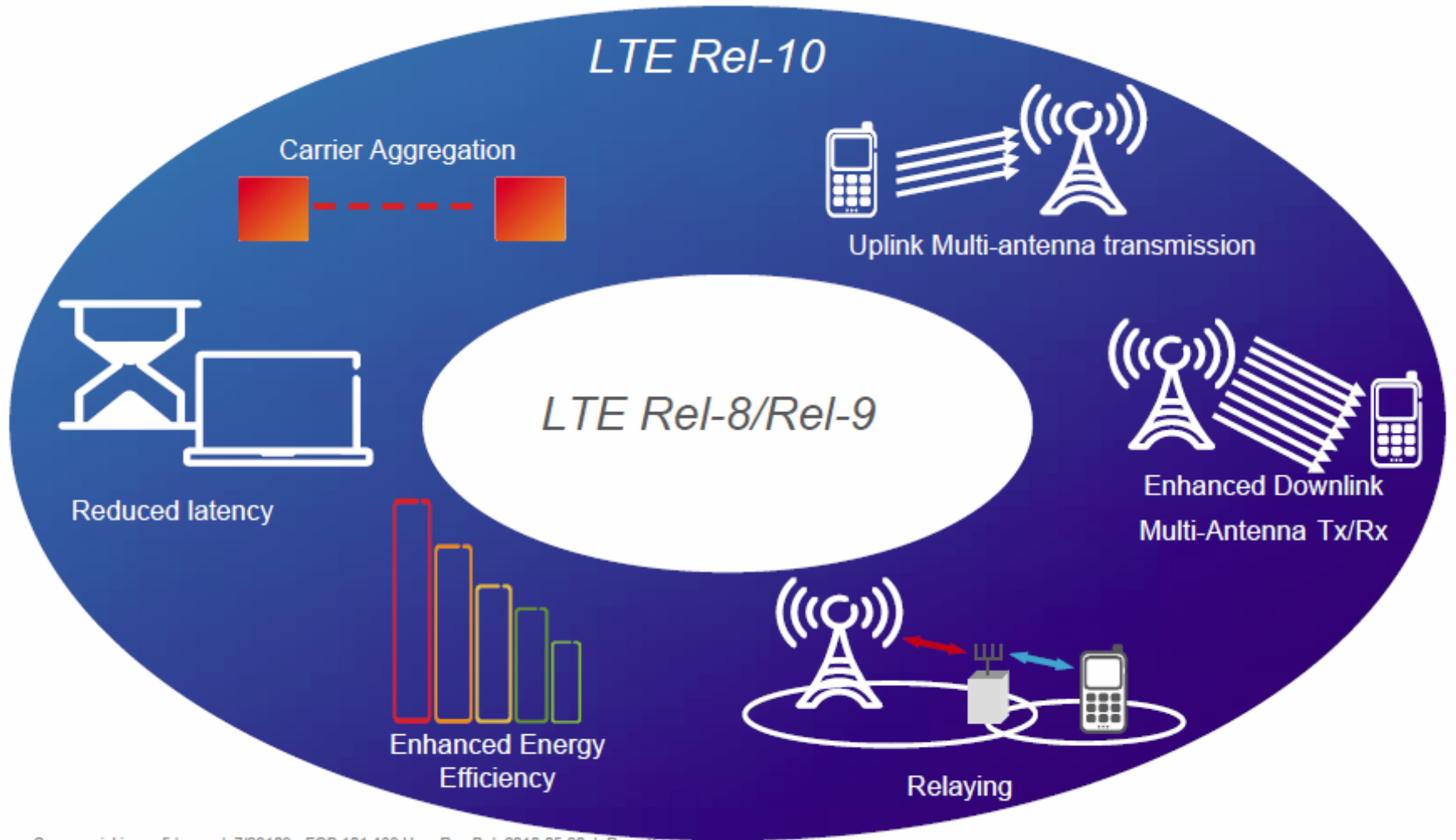
MBMS Signaling - Control Plane Radio Resource Configuration

› MCH subframe allocation

- All MCHs within one MBSFN area use Common Subframe Allocation (CSA) pattern (same structure as SIB2 SAP)
- Per MCH “consecutive” allocation within one CSA period
- Configuration of CSA period: fine granularity for each MCH vs. increased interleaving and shorter delay



Evolution of LTE



LTE drive tests SStockholm



throughput:

average: 30-60Mb/s

peak: 100Mb/s

Main system characteristics

System parameter	DVB-H	E-MBMS
transmission scheme	OFDM	OFDM
modulation constellations	QPSK, 16QAM, 64QAM	QPSK, 16QAM, 64QAM
radio channel bandwidth [MHz]	5 / 6 / 7 / 8	1.4 / 3 / 5 / 10 / 15 / 20
subcarrier spacing [kHz]	1 / 2 / 4	7.5 / 15
symbol duration T [μ s]	224 / 448 / 896	67 / 133
guard interval	1/32·T ... 1/4·T	1/4·T or 4.67 μ s
FEC		
- physical layer channel coding	convolutional, rate 1/2 ... 7/8	Turbo, rate from 1/3
	RS (204,188,8) code	
- IP packet level	"MPE-FEC": RS block size 0.5 - 2Mbit	Raptor
time diversity		
- physical layer	max 896 μ s	1ms (TTI length)
- IP layer FEC	max 5s depending on MPE-FEC parameters and service bitrate	Virtually no limits from Raptor code. Only limited by delay.
frequency diversity (phy layer)	over entire occupied bandwidth	over entire occupied bandwidth